

Science communication for AI researchers - a short introduction



AAAI 2024

Wednesday 21 February

14:00 – 15:00 Talk

15:00 – 17:00 Drop-in

Science communication for AI researchers



Dr Lucy Smith
Alhub.org

- Alhub is a non-profit (UK charity) dedicated to connecting the AI community to the public by providing free, high-quality information.
- We are supported by many leading AI organisations.



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of Artificial Intelligence**



ICML
International Conference
On Machine Learning



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What we'll cover

- Why science communication matters
- Different ways to do science communication
- Working with the media
- Communicating via social media
- Writing a blog post
- Tips on explaining complex concepts
- How to find and use suitable images
- How to avoid AI hype
- Unconventional ways to do science communication

Aims

- By the end of the session, you should be ready to plan and write a blog post.



CrossMark

PAPER

On the capacity and superposition of minima in neural network loss function landscapes

Maximilian P Nisenzon¹, John W R Morgan, Connor T Cafarella² and David J Wales¹

¹Department of Chemistry, University of Cambridge, Cambridge, United Kingdom

²Authors to whom any correspondence should be addressed.

E-mail: mc335@cam.ac.uk and djw34@cam.ac.uk

Keywords: ensemble learning, interpretability, loss function landscape, theoretical chemistry

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Abstract

Minima of the loss function landscape (LFL) of a neural network are locally optimal sets of weights that extract and process information from the input data to make outcome predictions. In underparameterised networks, the capacity of the weights may be insufficient to fit all the relevant information. We demonstrate that different local minima specialise in certain aspects of the learning problem, and process the input information differently. This effect can be exploited using a meta-network in which the predictive power from multiple minima of the LFL is combined to produce a better classifier. With this approach, we can increase the area under the receiver operating characteristic curve by around 20% for a complex learning problem. We propose a theoretical basis for combining minima and show how a meta-network can be trained to select the representative that is used for classification of a specific data item. Finally, we present an analysis of symmetry-equivalent solutions to machine learning problems, which provides a systematic means to improve the efficiency of this approach.

1. Introduction

Deep learning with neural networks is a high-dimensional, non-convex optimisation problem for a loss function landscape (LFL). The coordinates of a minimum in the LFL are a set of weights for the machine learning model and a locally optimal solution to the learning problem, and these terms will therefore be used interchangeably throughout. It follows that the coordinates of the global minimum of the LFL are the weights that produce the lowest possible value of the loss function for the training data. The aim of machine learning is usually for the model to find a set of weights that fit the training data, but also generalise well to unseen testing data. Our approach extends this view. Instead of looking at just one minimum of the LFL, we are interested in the expressive power of multiple minima. To analyse how different minima extract and process information from the input data, we survey numerous low-lying minima of the LFL. Here, we employ tools from the energy landscape approach (Wales 2005) to gain new insight into machine learning LFLs (Ballard et al 2017). We note that the role of local minima is somewhat different in ML landscapes compared to molecular systems. While in a molecular energy landscape only minima provide valid configurations for a stable molecule, this restriction does not apply to LFLs for machine learning. In fact, some low-lying non-minima will have a smaller loss value and higher classification accuracy than a high-lying minimum. Here, we are interested in developing a better understanding of the capacity of diverse minima of the LFL, and we show that by combining the expressive power of different minima, we can build a better classifier. The compact form of this predictor provides a balance between accuracy and efficiency, which will be useful in applications where evaluation is a computational bottleneck.

1.1. Background

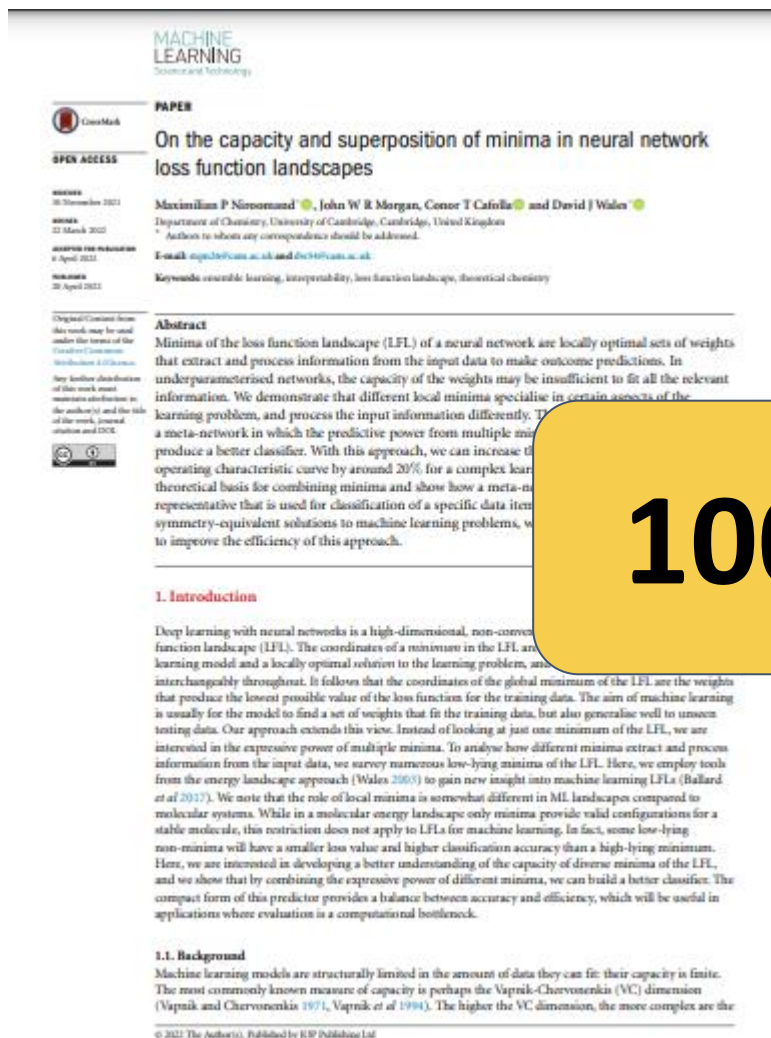
Machine learning models are structurally limited in the amount of data they can fit: their capacity is finite. The most commonly known measure of capacity is perhaps the Vapnik-Chervonenkis (VC) dimension (Vapnik and Chervonenkis 1971, Vapnik et al 1994). The higher the VC dimension, the more complex are the

MACHINE LEARNING

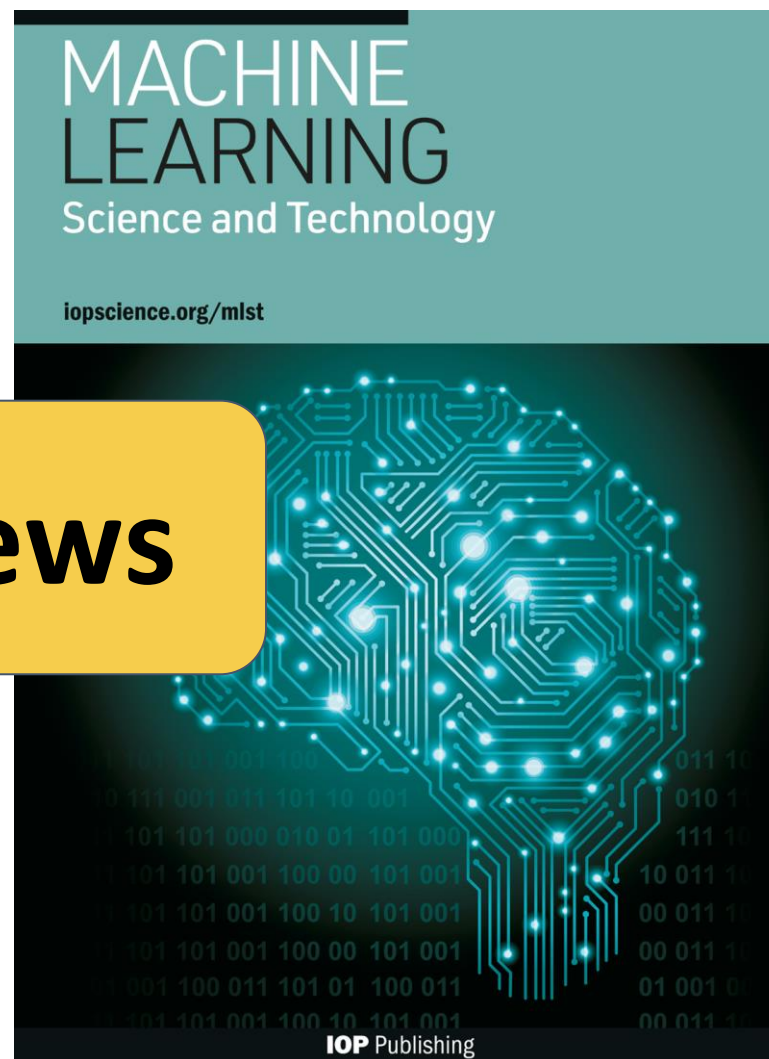
Science and Technology

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1000 views



Causal Confounds in Sequential Decision Making

AUTHORS

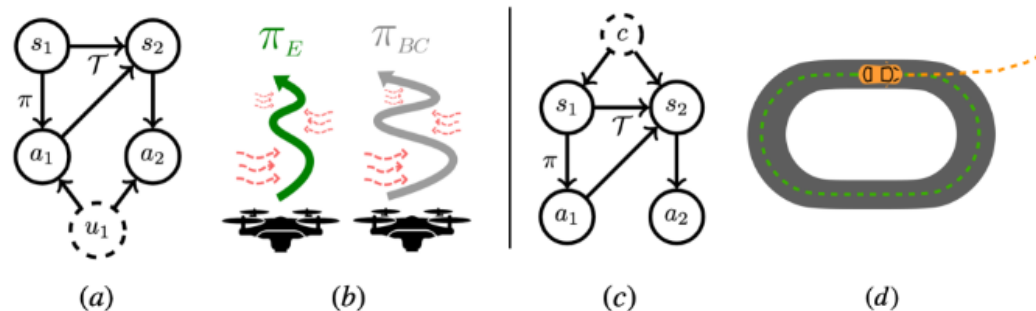
Gokul Swamy

AFFILIATIONS

RI, CMU

PUBLISHED

November 28, 2022



A standard assumption in sequential decision making is that we observe everything required to make good decisions. In practice however, this isn't always the case. We discuss two specific examples (temporally correlated noise (a) and unobserved contexts (c)) that have stymied the use of IL/RL algorithms (in autonomous helicopters (b) and self-driving (d)). We derive provably correct algorithms for both of these problems that scale to continuous control problems.

Reinforcement Learning (RL) and Imitation Learning (IL) methods have achieved impressive results in recent years like beating the world champion at Go or controlling stratospheric balloons. Usually, these results are on problems where we either a) observe the full state or b) are able to faithfully execute our intended actions on the system. However, we frequently have to contend with situations where this isn't the case: our self-driving car might miss a person's hand gestures or persistent wind might make it difficult to fly our quadcopter perfectly straight. These sorts of situations can cause standard IL approaches to perform poorly ([1], [2]). In causal inference, we call a random variable that we don't observe that influences a relationship we'd like

Causal Confounds in Sequential Decision Making

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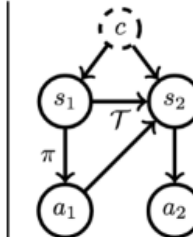
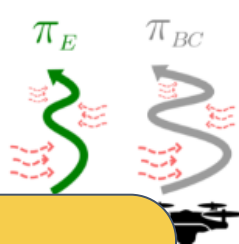
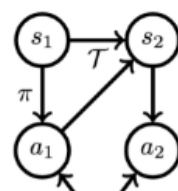
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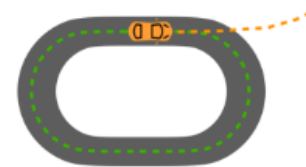
PUBLISHED

November 28, 2022

MLCMU



(c)



(d)

8000 views

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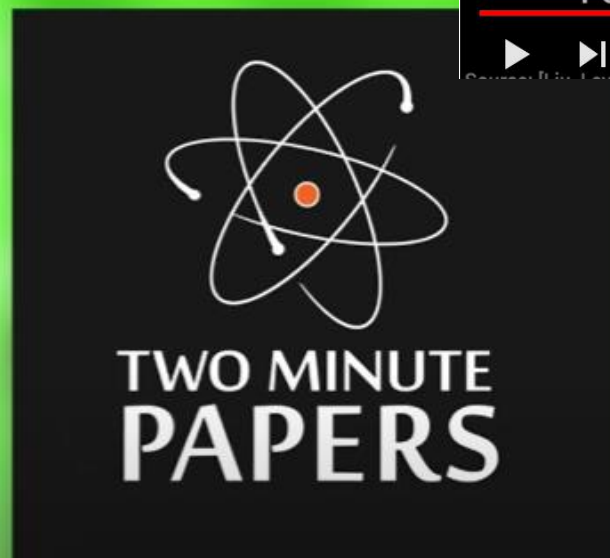
Disclaimer: I was not part of this research project.
This video contains my commentary on this work.

From Motor Control to Team Play in Simulated Humanoid Football

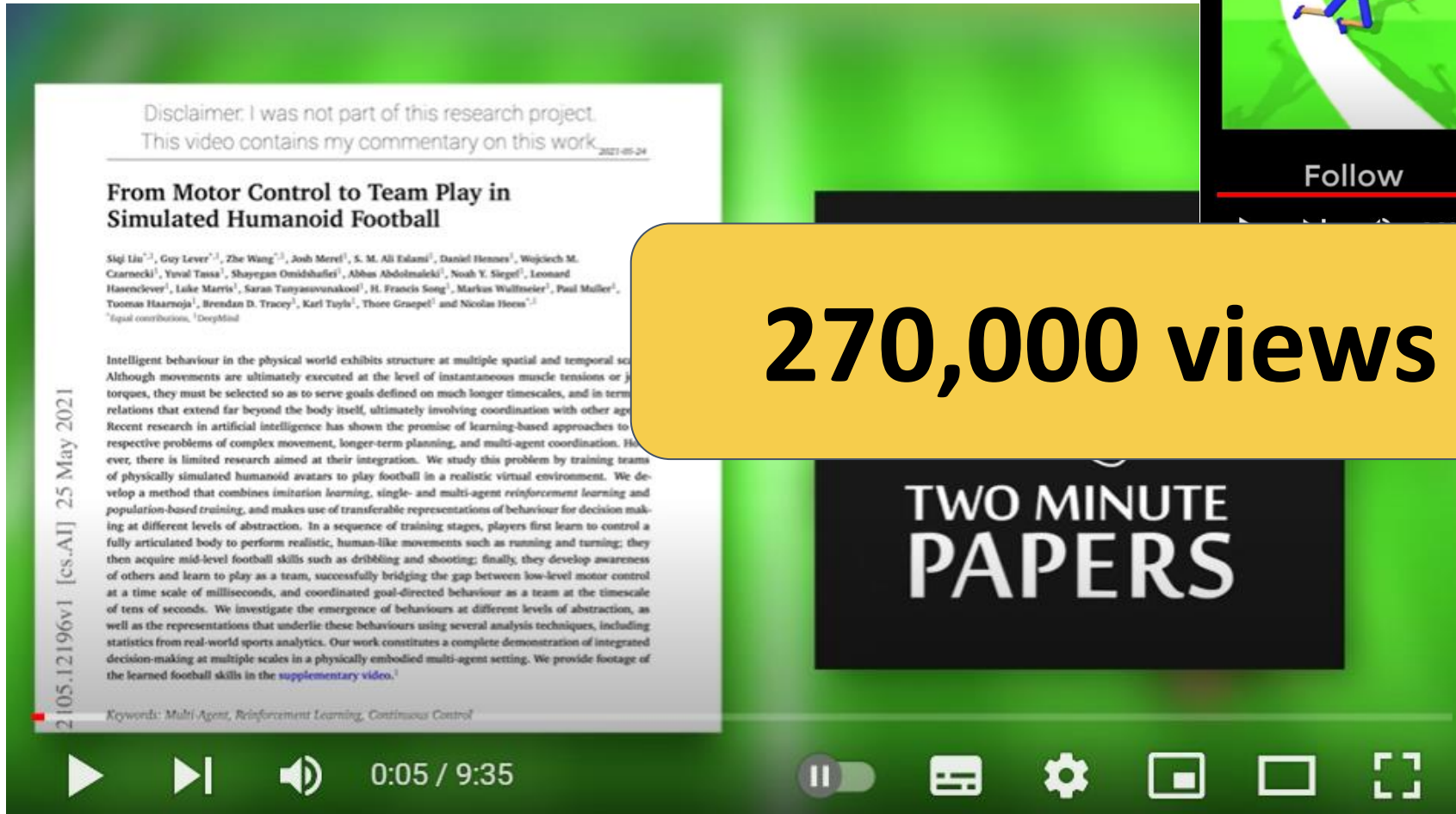
Siqi Liu^{1,2}, Guy Lever^{1,2}, Zhe Wang^{1,2}, Josh Merel¹, S. M. Ali Eslami¹, Daniel Hennes¹, Wojciech M. Czarnecki¹, Yuval Tassa¹, Shayan Omidshafiei¹, Abbas Abdolmaleki¹, Noah Y. Siegel¹, Leonard Hasenclever¹, Luke Marris¹, Saran Tunyasuvunvool¹, H. Francis Song¹, Markus Wulfmeier¹, Paul Müller¹, Tuomas Haartejo¹, Brendan D. Tröcy¹, Karl Tuyls¹, Thore Graepel¹ and Nicolas Hees^{1,2}
¹Equal contributions, ²DeepMind

Intelligent behaviour in the physical world exhibits structure at multiple spatial and temporal scales. Although movements are ultimately executed at the level of instantaneous muscle tensions or joint torques, they must be selected so as to serve goals defined on much longer timescales, and in terms of relations that extend far beyond the body itself, ultimately involving coordination with other agents. Recent research in artificial intelligence has shown the promise of learning-based approaches to the respective problems of complex movement, longer-term planning, and multi-agent coordination. However, there is limited research aimed at their integration. We study this problem by training teams of physically simulated humanoid avatars to play football in a realistic virtual environment. We develop a method that combines imitation learning, single- and multi-agent reinforcement learning and population-based training, and makes use of transferable representations of behaviour for decision making at different levels of abstraction. In a sequence of training stages, players first learn to control a fully articulated body to perform realistic, human-like movements such as running and turning; they then acquire mid-level football skills such as dribbling and shooting; finally, they develop awareness of others and learn to play as a team, successfully bridging the gap between low-level motor control at a time scale of milliseconds, and coordinated goal-directed behaviour as a team at the timescale of tens of seconds. We investigate the emergence of behaviours at different levels of abstraction, as well as the representations that underlie these behaviours using several analysis techniques, including statistics from real-world sports analytics. Our work constitutes a complete demonstration of integrated decision-making at multiple scales in a physically embodied multi-agent setting. We provide footage of the learned football skills in the [supplementary video](#).¹

Keywords: Multi-Agent, Reinforcement Learning, Continuous Control



<https://youtu.be/HTON7odbW0o>



270,000 views



<https://youtu.be/HTON7odbW0o>



Artificial intelligence
(AI)

Josh Taylor

@joshgnosis

Wed 1 Feb 2023 03:58 GMT



ChatGPT maker OpenAI releases 'not fully reliable' tool to detect AI generated content

OpenAI is calling on educators to give their feedback on how the tool is used, amid rising concerns around AI-assisted cheating at universities



ChatGPT creator, OpenAI, has released a tool to detect AI generated content Photograph: Lionel Bonaventure/AFP/Getty Images

OpenAI, the research laboratory behind AI program ChatGPT, has released a tool designed to detect whether text has been written by artificial intelligence, but warns it's not completely reliable - yet.

In a blog post on Tuesday, OpenAI linked to a new classifier tool that has been trained to distinguish between text written by a human and that written by a variety of AI, not just ChatGPT.

Open AI researchers said that while it was "impossible to reliably detect all AI-written text", good classifiers could pick up signs that text was written by AI. The tool could be useful in cases where AI was used for "academic



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Photograph: Lionel

> 1 million views?
Circulation of 9 million

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Why science communication matters

Inspiring the next generation

Science for society

Transparency

De-hyping science

Adding value to the research



Why science communication matters
(https://youtu.be/hHFIttr_j4FI)

Have you done any science communication before?



Different ways to do science communication

TV, public talks, radio

Blog posts

Collaboration with
artists

Workshops

Competitions

Social media

Podcasts

Exhibitions



Different ways to do science communication
(<https://youtu.be/Jb8eRfltOLE>)

Different ways to do science communication



Working with the media

- Your press office
- Science journalists



*How to approach the media: An interview with Evan Ackerman
(<https://youtu.be/5kslhRzoDRw>)*

Working with the media - some tips

- Pitching
 - Tell a story - broader implications of your work (don't just state results)
 - A video / image can be helpful in “selling” the story
- Types of questions science journalists may ask
 - Background to the research - where did the idea come from?
 - Context - state of the field, previous work, challenges, future plans
- Tips for answering
 - Make answers accessible
 - Avoid technical specifics
 - Connect your research to real-world issues or applications
- Use your University Press Office

The importance of owning your sci-comm

- When someone else reports on your work you lose control over the content.

Robot Programmed To Fall In Love
With a Girl Goes Too Far

TECHNOLOGY NOVEMBER 27, 2013

News / Technology

**Toshiba unveils the creepy robot that
could one day steal your job**

By Mary Jordan | 3:20pm Jan 8, 2015

'KILLER' BOTS Rogue superhuman AI 'could
kill everyone' and wipe out human race...
the tech should be controlled like nukes

DOOM AND GLOOM Creepy AI predicts what the Apocalypse will
look like after scientists reset Doomsday Clock for 2023

Miracle robot will revolutionise brain surgery for
epilepsy sufferers

INNOVATION
This "Psychic Robot" Can Read Your Mind

A starting point to communicating directly: social media



A starting point to communicating directly: social media

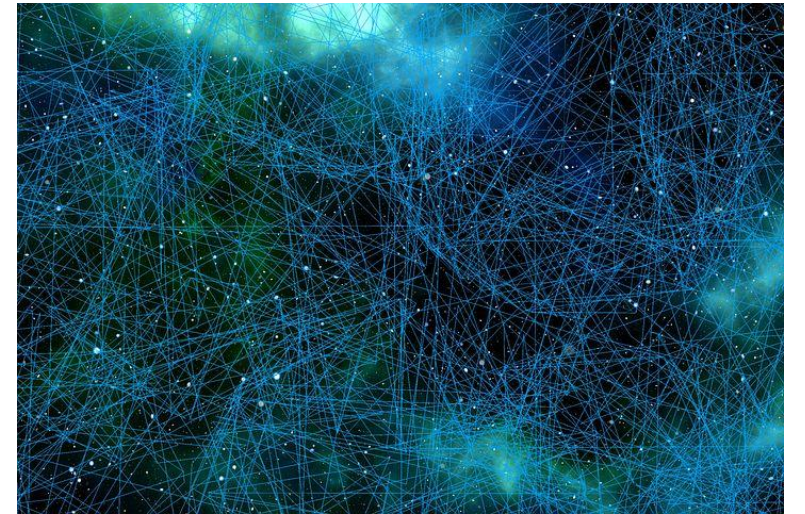
- Ways to use social media for your research:
 - Passive
 - Active



How using social media can benefit your research

- passive

- Follow other researchers in the field.
 - Who do they follow?
 - Follow their followers.
 - Build your network.
- Find out about events / workshops / other interesting content.
- Find out about grants / positions / opportunities.
- Follow journalists.



How using social media can benefit your research

- active

- Use to promote your research.
 - Can be a great tool for refining your message.
 - How would you compress your research into a tweet, or thread?
- Engage in constructive discussions.
- Build connections with other researchers, journalists, organisations.
- Feel part of a community.
- Amplify the voices of others.



Caveats

- Can be easy to get sucked into controversies and arguments.
- Short-form of tweets (for example) often not conducive to in-depth discussions.



Finding your story



Your story as tweets

The questions:

- What problem are you trying to solve? *
- Why is it important?
- How does this relate to people's lives?
- What is the current state of the field?
- What's the contribution of your research? *
- What are the implications of your findings?
- What challenges did you face?
- What are the limitations of your contribution?
- What are you planning next?

(* minimum starting point for communication on a social media platform)



Example from a ML research paper

IOP Publishing

Mach. Learn.: Sci. Technol. 3 (2022) 045034

<https://doi.org/10.1088/2632-2153/aca23d>

MACHINE
LEARNING
Science and Technology



PAPER

Self-supervised learning of materials concepts from crystal structures via deep neural networks

Yuta Suzuki^{1,2,6} , Tatsunori Taniai³ , Kotaro Saito^{2,4} , Yoshitaka Ushiku³ and Kanta Ono^{1,2,5,*}

¹ The Graduate University for Advanced Studies (SOKENDAI), Ibaraki, Japan

² Institute of Materials Structure Science (IMSS), High Energy Accelerator Research Organization (KEK), Ibaraki, Japan

³ OMRON SINIC X Corporation, Tokyo, Japan

⁴ Rande, Inc., Tokyo, Japan

⁵ Department of Applied Physics, Osaka University, Osaka, Japan

⁶ Current affiliation: Advanced R&D and Engineering Company, TOYOTA MOTOR CORPORATION, Shizuoka, Japan.

* Author to whom any correspondence should be addressed.

E-mail: ono@ap.eng.osaka-u.ac.jp

Keywords: materials informatics, deep metric learning, crystal structure, self-supervised learning

Supplementary material for this article is available [online](#)

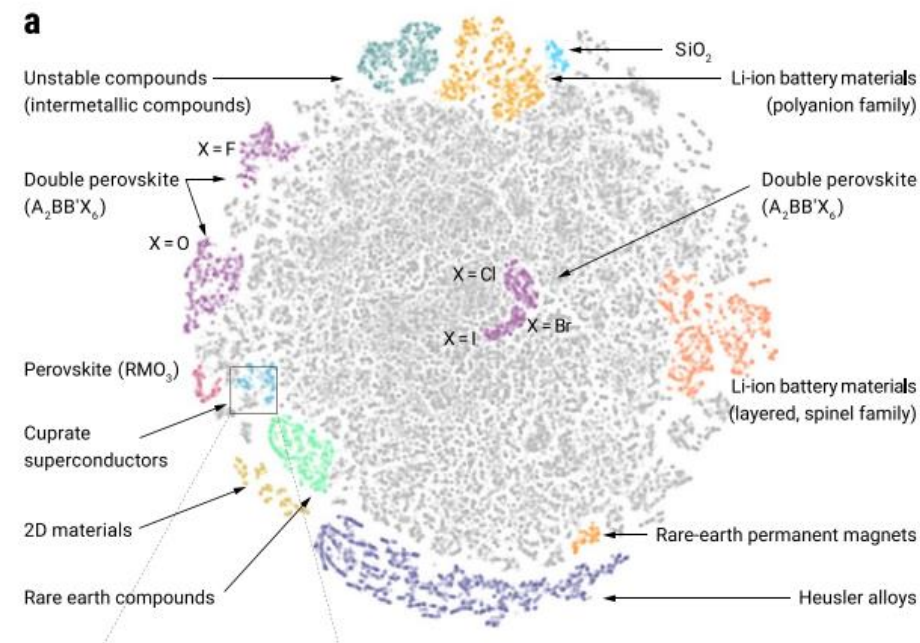
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Materials discovery is a slow process that involves searching through a vast space of potential structures. Key to accelerating this process is understanding how the structure of a material affects its function. Suzuki *et al* have used ML to better understand, and map, this relationship.

Your story as tweets



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- What problem are you trying to solve?
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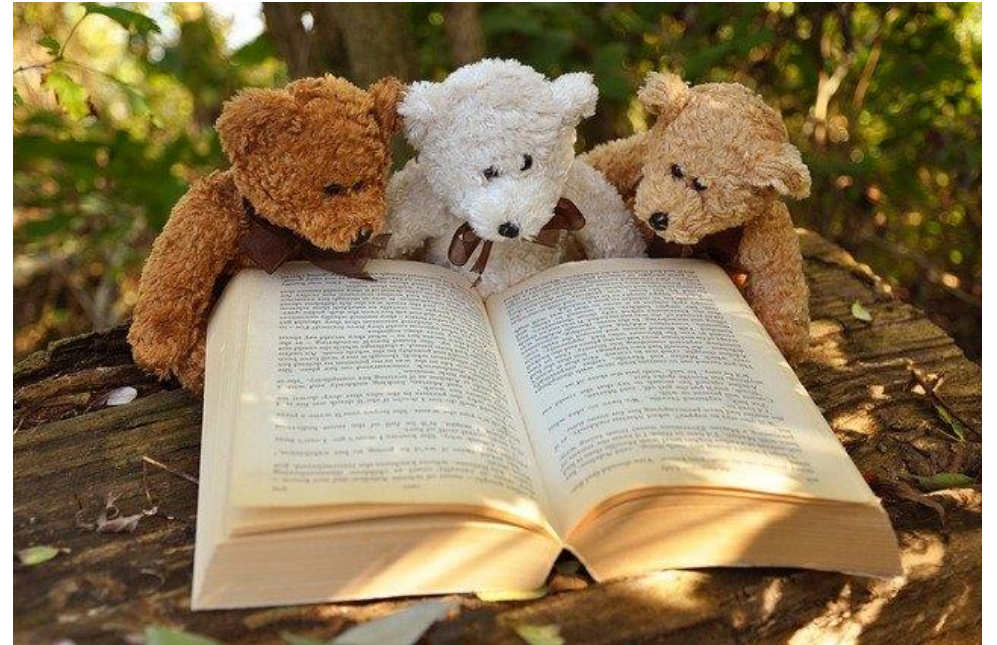
The discovery of new materials is essential to making progress in many of the technological challenges we face, such as the development of more efficient solar cells or batteries, and clean water production.

Turning your tweets into a blog post



What makes a good story?

- Pitched at the right level for the audience.



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- Connects with the audience:
 - Contains a link to application(s) from the real world.
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- Has a structure and natural flow.



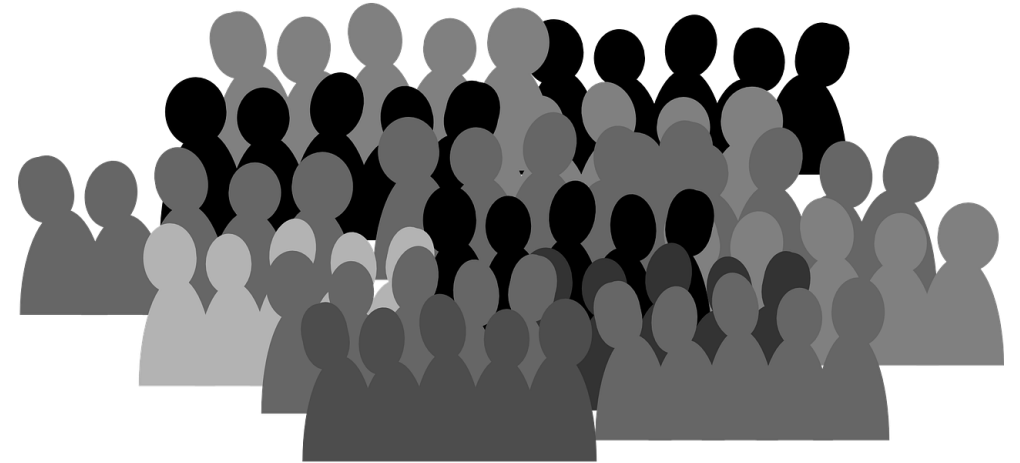
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- Has a structure and natural flow.
- Poses a question/hypothesis at the beginning, which the author goes about answering throughout the post.



Tips on writing a blog post

- As mentioned, first establish who your audience is - this determines the level to pitch the post.



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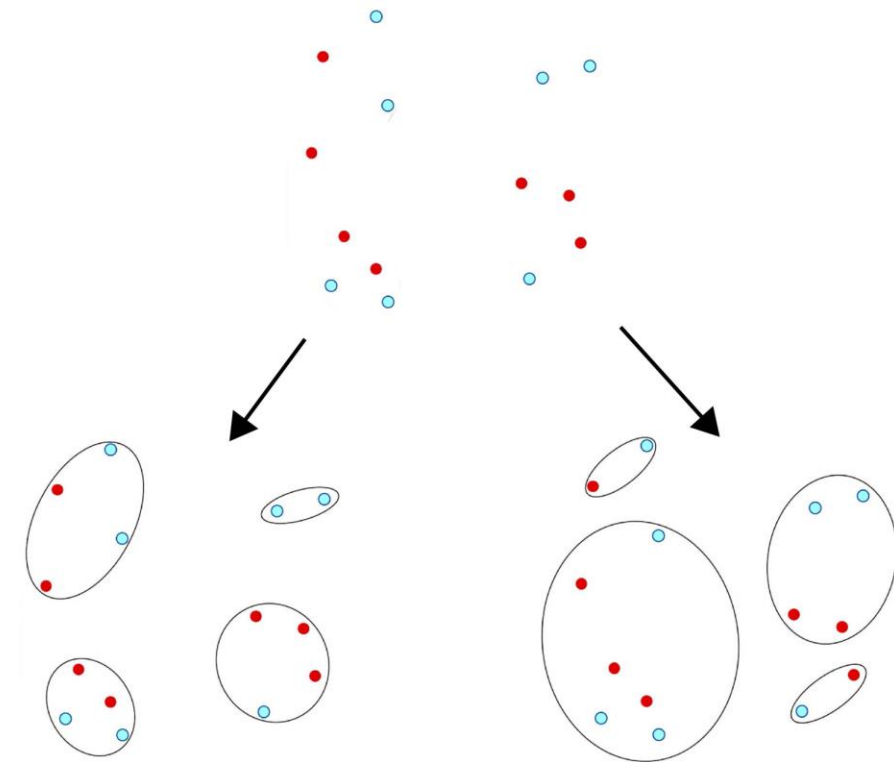
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Credit: Max Springer

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- Add images/diagrams/videos to help explain key concepts.
- Read, re-read and seek feedback.



The next step: expand your tweets into paragraphs



Our example research paper

IOP Publishing

Mach. Learn.: Sci. Technol. **3** (2022) 045034

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Now, imagine you could accelerate part of this process and narrow your search. The key to doing this is through an understanding the relationships between the structures of materials and their functional properties, as the diverse properties of materials are determined by their structures.

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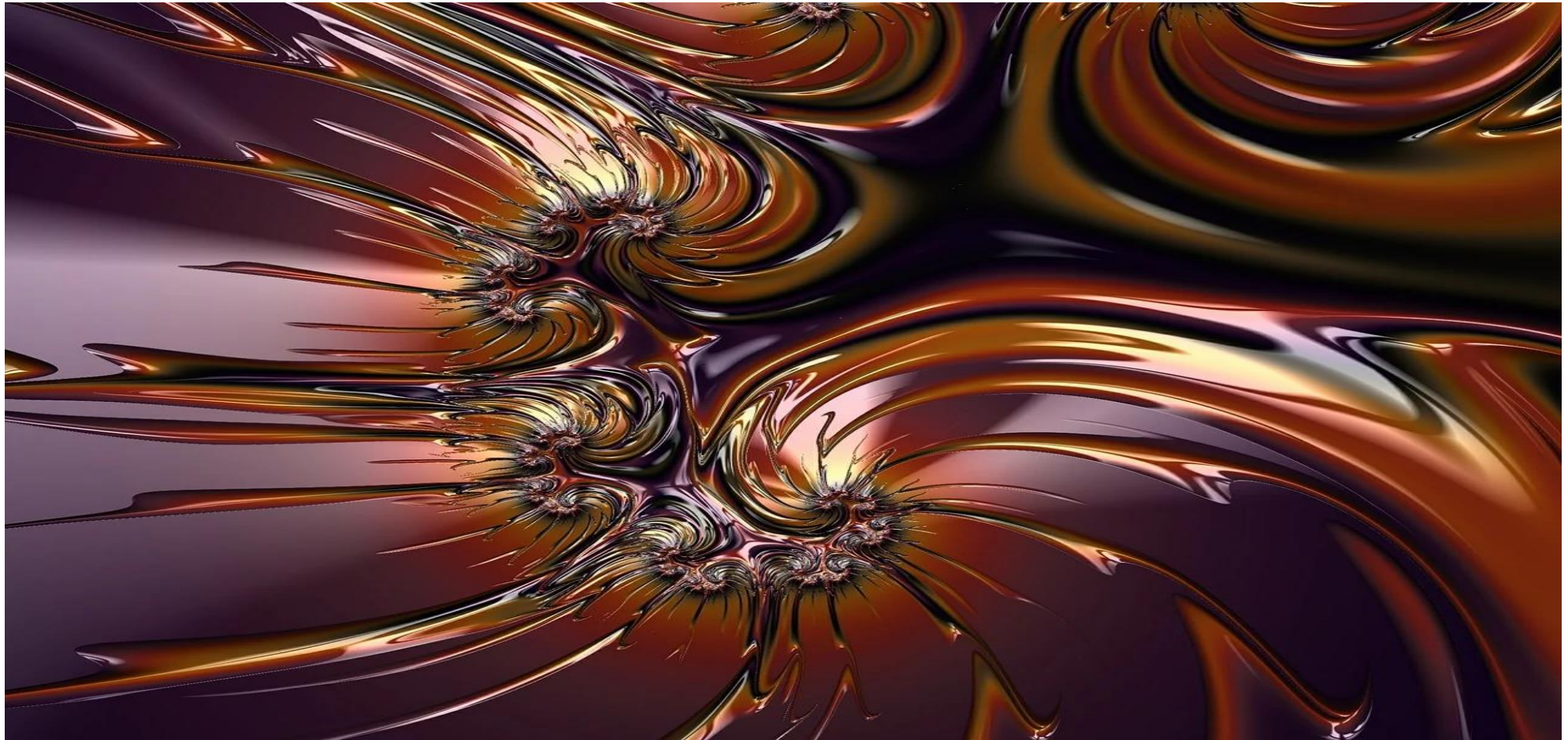
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Now, imagine you could accelerate part of this process and narrow your search. The key to doing this is through an understanding the relationships between the structures of materials and their functional properties, as the diverse properties of materials are determined by their structures. In their research, Suzuki *et al* used machine learning (ML) techniques to create a map of the materials space and measure the similarity between materials.

Simplifying complex concepts



Levels of complexity








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Using a couple of sentences about their method and contribution as an example.

Level 1: suitable for a ML/physics audience.

- Suzuki *et al* have used a self-supervised deep learning approach to learn material embeddings from crystal structures of over 120 000 materials. This enabled them to capture relationships between the structure of a material and its properties.

Levels of complexity



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PAPER

Self-supervised learning of materials concepts from crystal structures via deep neural networks

Yuta Suzuki^{1,2,6} , Tatsunori Tanai³ , Kotaro Saito^{2,4} , Yoshitaka Ushiku³ and Kanta Ono^{1,2,5,*}

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Level 2: suitable for a tech/science-savvy audience (e.g readers of Wired or MIT Tech Review)

- Suzuki and colleagues have used a deep neural network (a type of machine learning algorithm) to better understand relationships between the structure of a material and its properties. Such properties could include superconductivity, or magnetism, for example. The researchers trained their model on 120 000 known materials and the algorithm learned the key features of each material, then mapped that material to a point in a multi-dimensional space. The closer two materials are to one another in this space, the greater the similarity between their properties.

Levels of complexity

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CrossMark

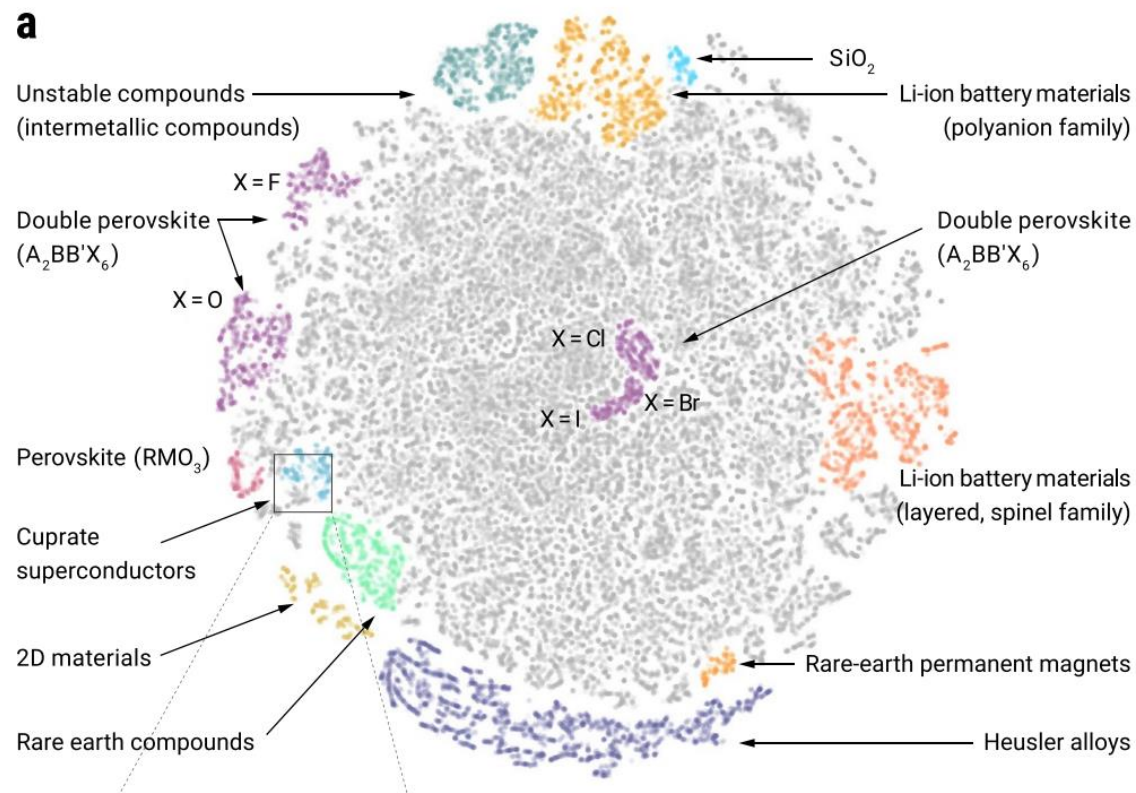
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Use of an image to illustrate the mapping.

Levels of complexity



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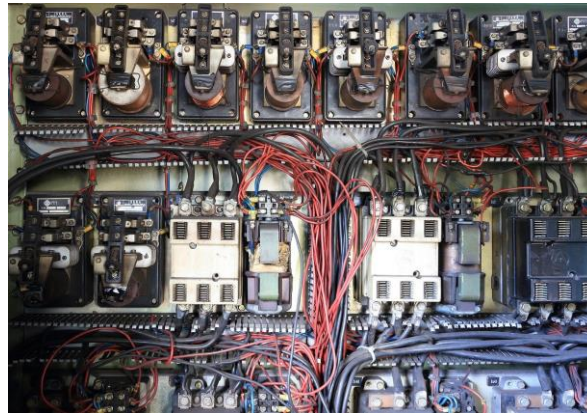
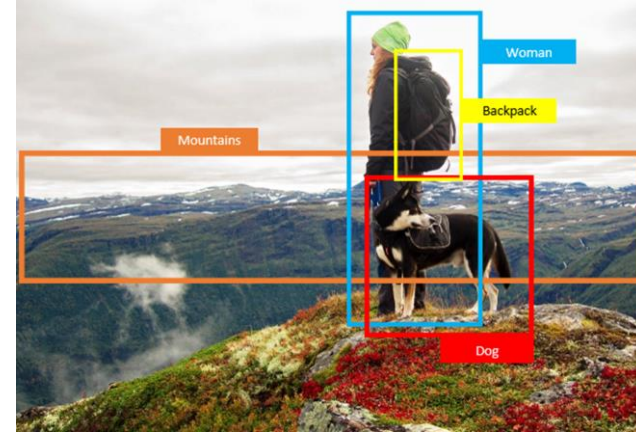
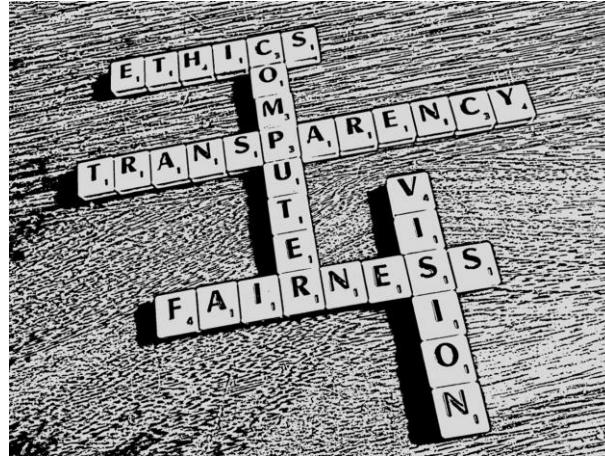
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Level 3: suitable for a more general audience.

- Researchers have used a machine learning algorithm to better understand materials and their properties. Such properties could include superconductivity, or magnetism, for example. The algorithm was fed data about over 120 000 different materials and used this information to group the materials according to the similarity of their properties. The method for clustering similar materials is like that used for recommender systems (“you’ve seen this film, so here’s another you may like”). However, instead of the algorithm suggesting films similar to those you’ve seen before, it can indicate materials with similar properties.

Creating a portfolio of media



Creating a portfolio of media

Enhancing your blog posts with images and videos is important for two reasons.

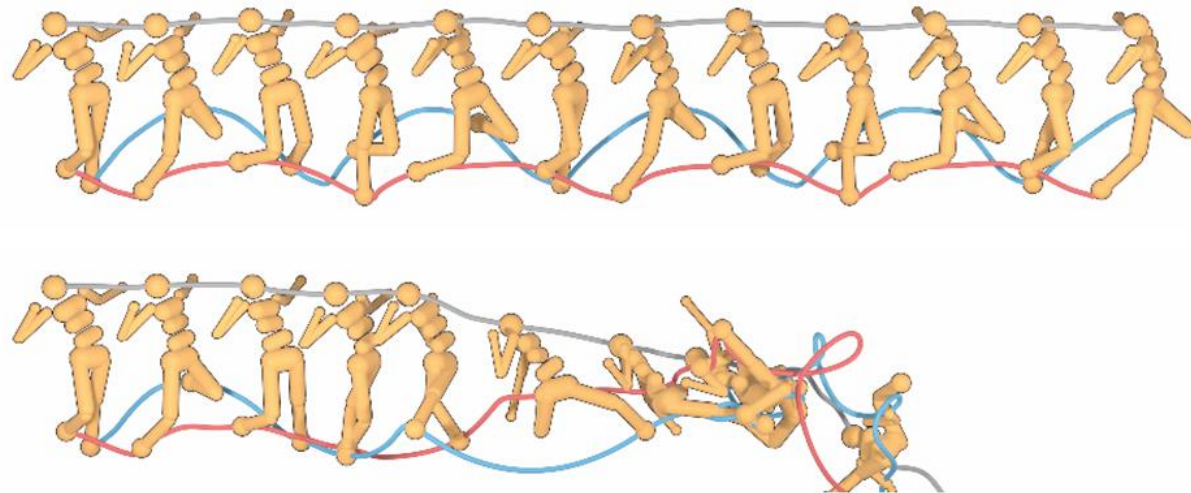
- It can help increase the visual impact of your work.



Creating a portfolio of media

Enhancing your blog posts with images and videos is important for two reasons.

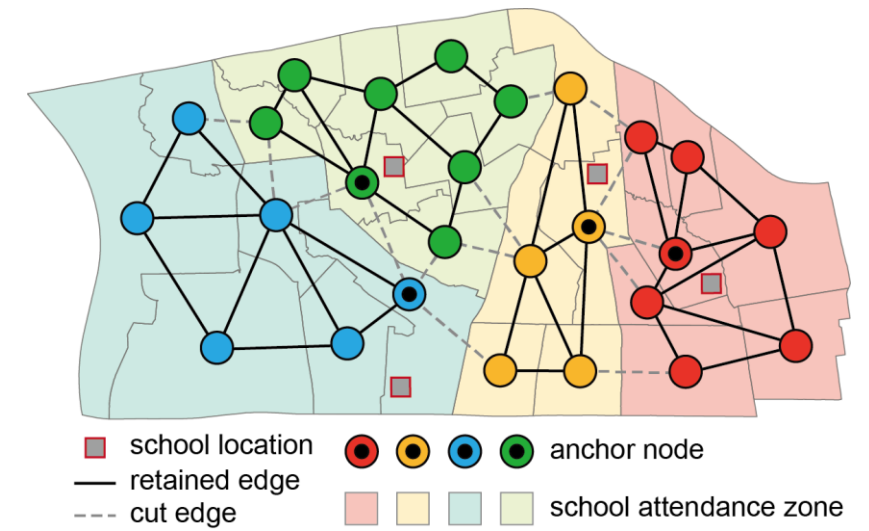
- It can help increase the visual impact of your work.
- It aids the understanding of concepts you are describing.



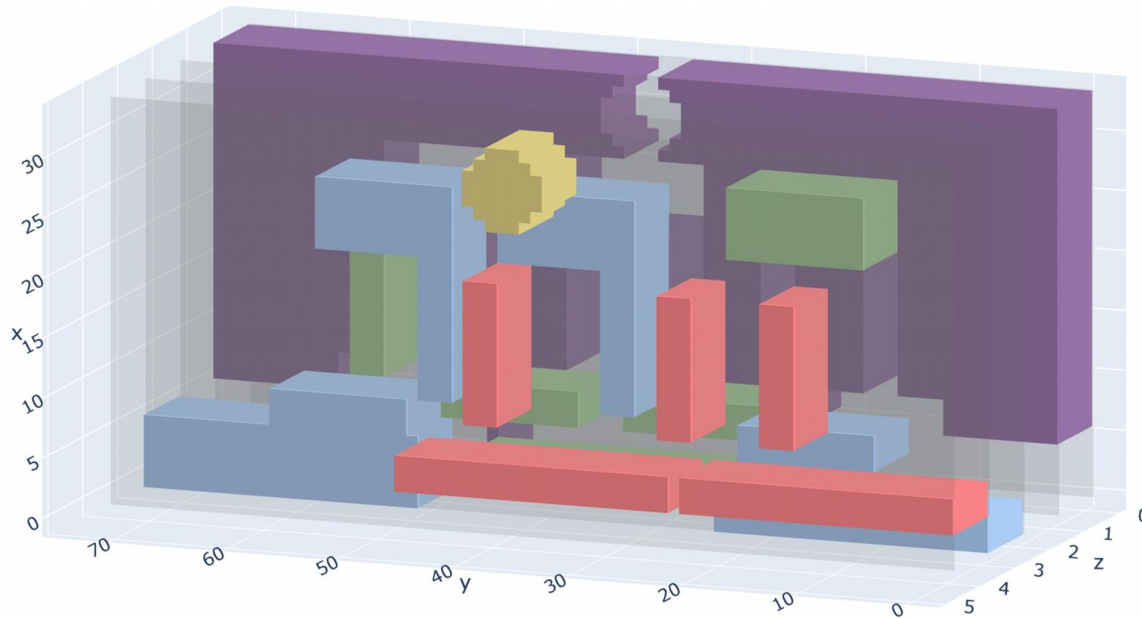
Credit: Michael Janner. From BAIR blog.

Creating a portfolio of media

- Option 1: use photos, graphs, images from your own research.



Credit: Fanglan Chen



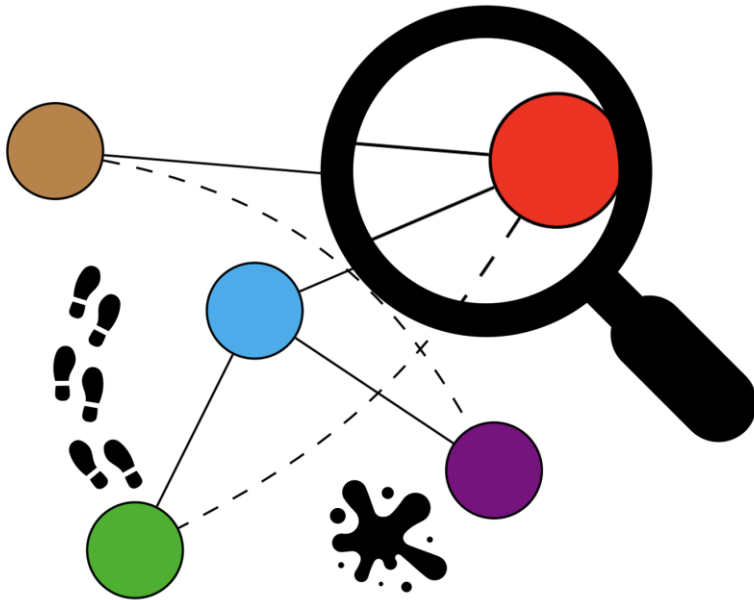
Credit: Matthew Stephenson and Frederic Abraham



Credit: Guillem Alenya

Creating a portfolio of media

- Option 1: use photos, graphs, images from your own research.
- Option 2: create your own images.

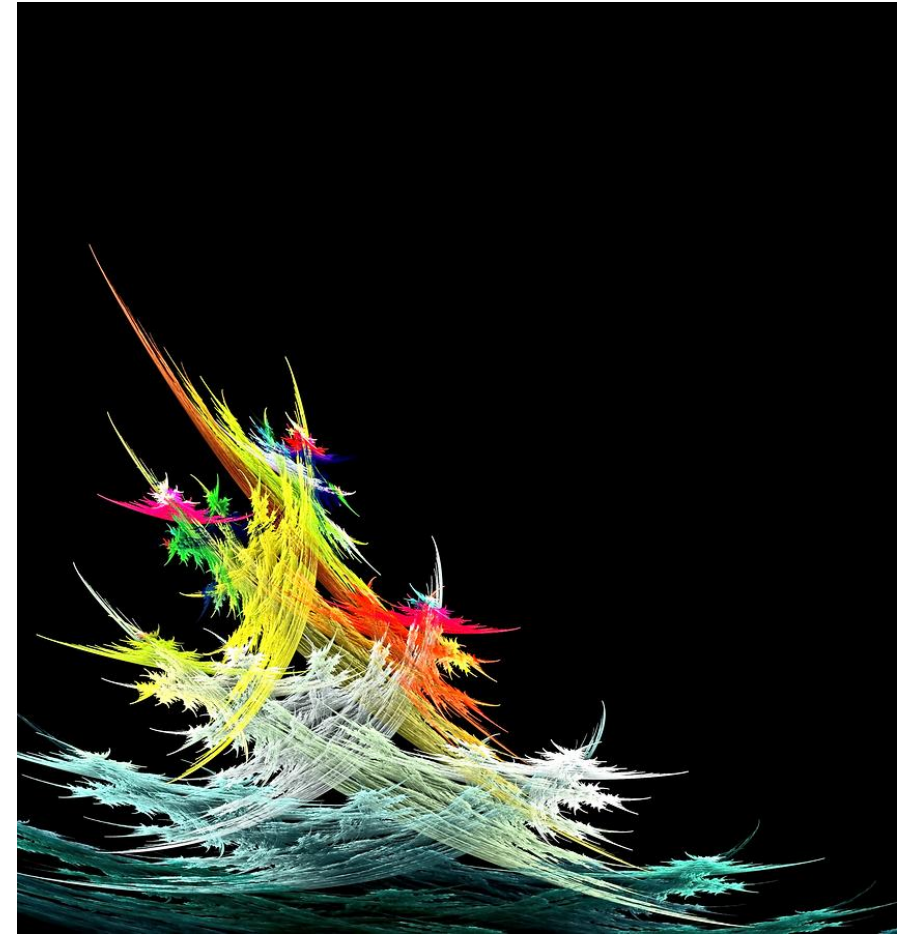


Credit: Ramon Fernández Mir and Lauren Nicole DeLong



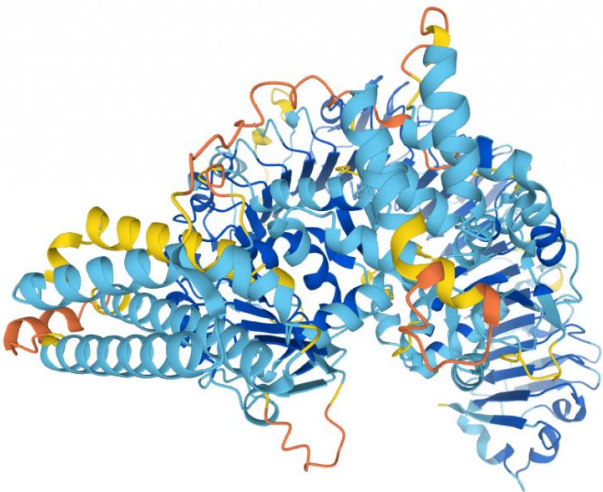
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- Option 3: buy stock images.



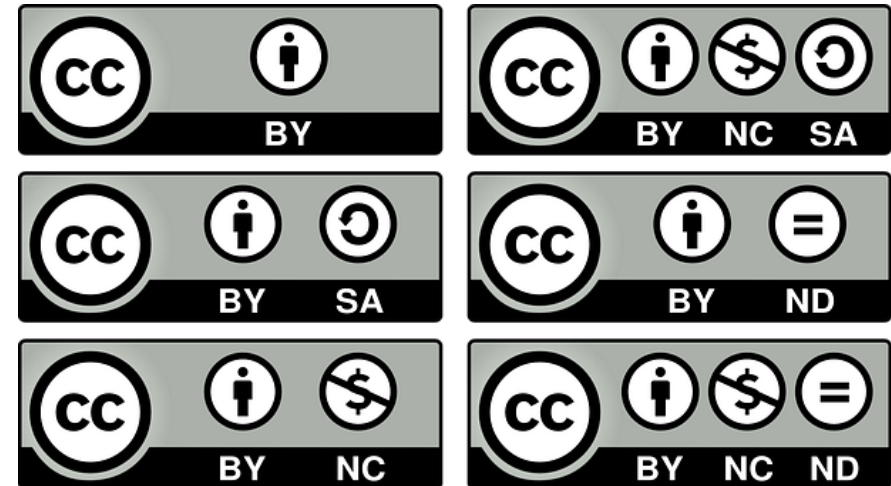
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- Option 4: use images freely available online.



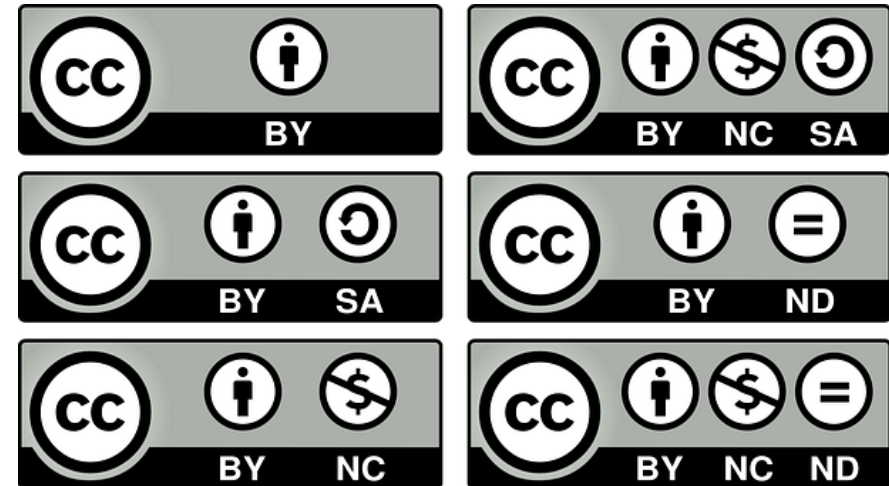
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- Option 4: use images freely available online.
 - Be sure to check the license conditions for reproducing the image.



Creative commons licenses

- Creative Commons is a nonprofit organization that helps overcome legal obstacles to the sharing of knowledge and creativity.
- They provide Creative Commons licenses and public domain tools that give every person and organization in the world a free, simple, and standardized way to grant copyright permissions for creative and academic works; ensure proper attribution; and allow others to copy, distribute, and make use of those works



Creating a portfolio of media

- <https://pixabay.com/>
- <https://unsplash.com/>
- <https://snappygoat.com/>
- <https://www.pexels.com/>
- <https://burst.shopify.com/>
- <https://www.flickr.com/>



pixabay



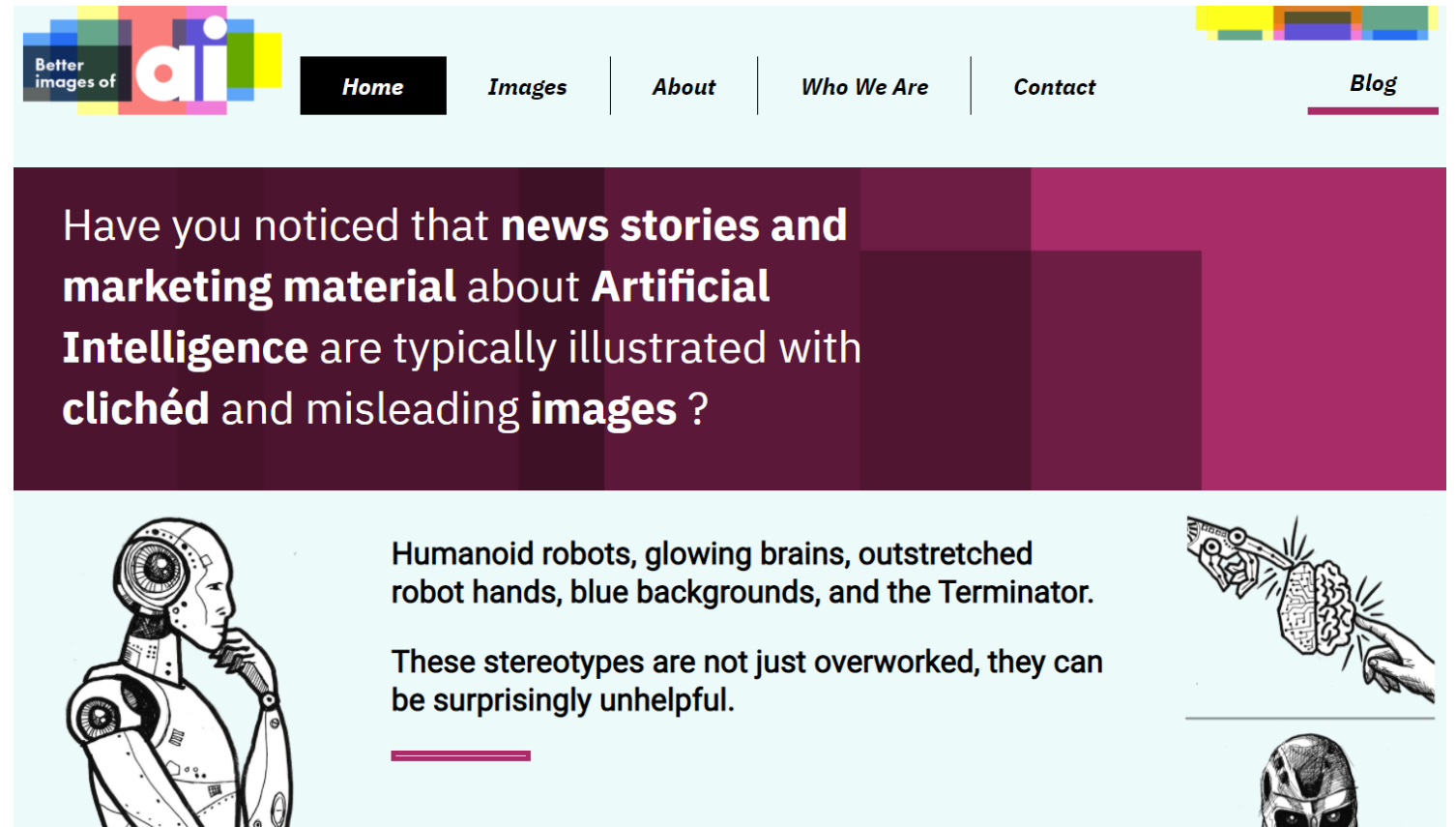
Unsplash

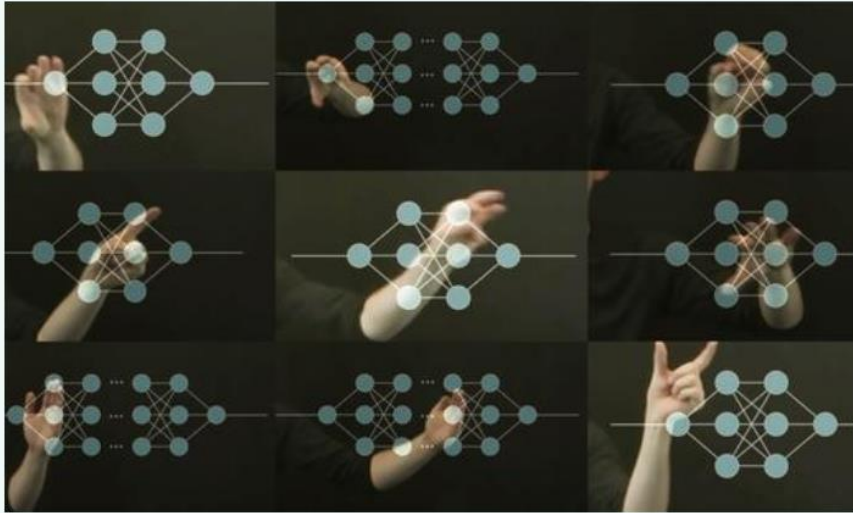


Better Images of AI

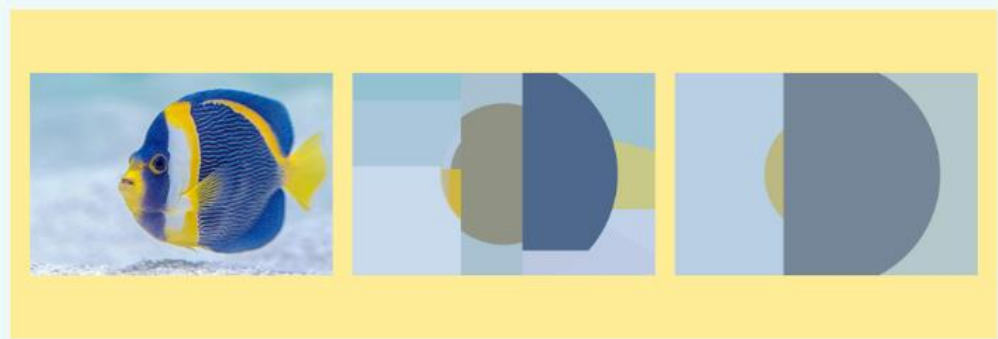
Better Images of AI

<https://betterimagesofai.org/>





Explainable AI - Alexa Steinbrück



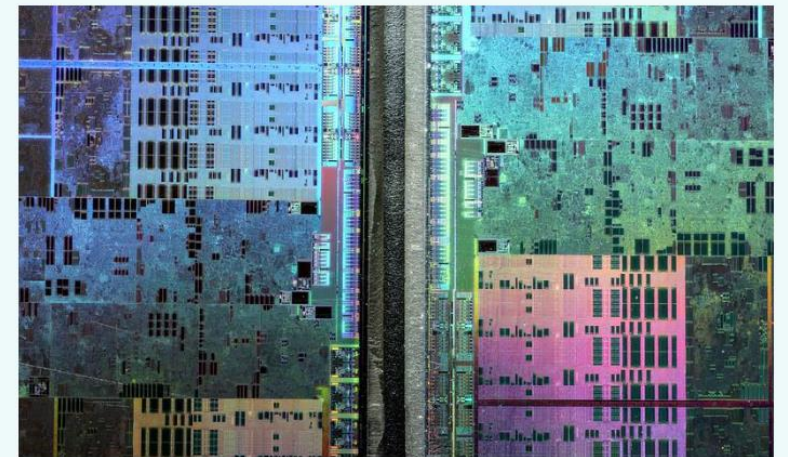
Fish reversed - Rens Dimmendaal & David Clode



Autonomous Driving - Anton Grabolle



Quantified Human - Alan Warburton



GPU shot etched 5 - Fritzchens Fritz

Hype

Whilst it can be good to create a buzz around your research, too much hype tends to:

- Set inflated expectations about the technology,
- Drive unnecessary fears in the general public,
- Detracts from meaningful discussions about the actual aspects of the technology that we need to be concerned about.

Tips for avoiding hype in your sci-comm



Tips for avoiding hype in your sci-comm

- Don't exaggerate the impact of your work:
 - Be specific about your contribution.
 - Make any limitations clear.



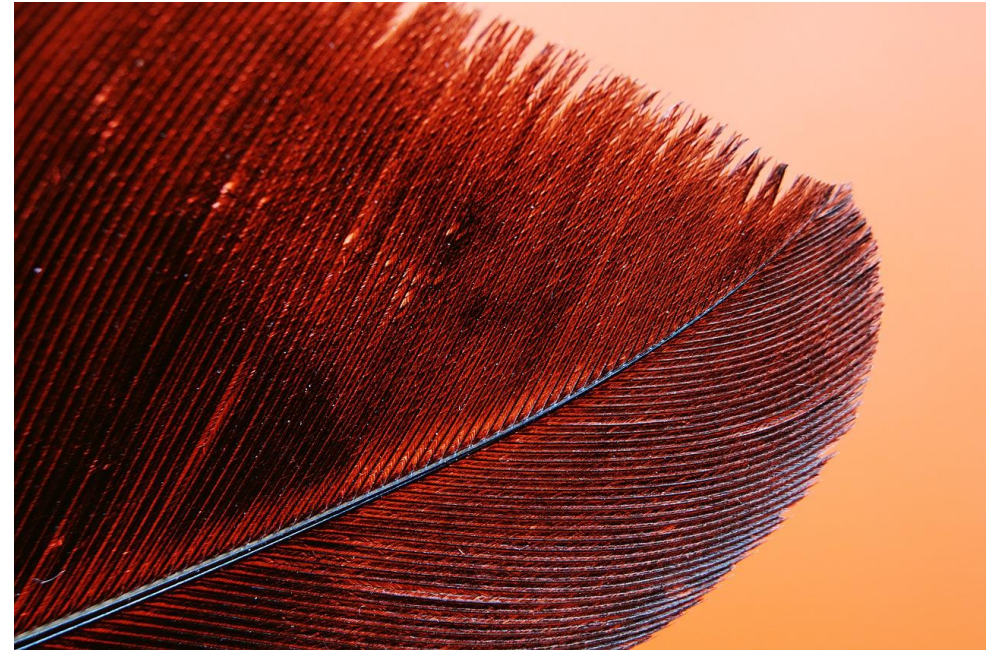
Tips for avoiding hype in your sci-comm

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- Avoid anthropomorphism.



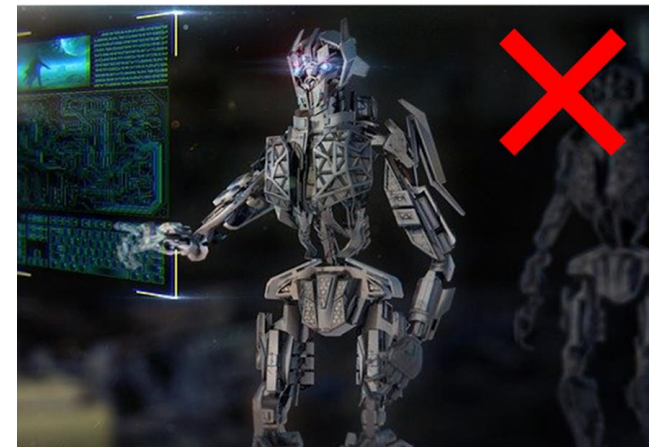
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- Prioritise scientific accuracy in your headline.



Tips for avoiding hype in your sci-comm

- Don't exaggerate the impact of your work:
 - Be specific about your contribution.
 - Make any limitations clear.
- Avoid anthropomorphism.
- Prioritise scientific accuracy in your headline.
- Choose relevant images: avoid stereotypical images of robots from science fiction!



Check your blog post / tweets for hype



Unconventional ways of doing sci-comm



Unconventional ways of doing sci-comm: *swarm escape!*



Unconventional ways of doing sci-comm: *swarm escape!*



Unconventional ways of doing sci-comm

Some examples to think about:

- Photograph essay
- Comic
- Stand-up monologue
- Short film
- Sci-fi book
- Food dish
- Escape room
- Sitcom
- Dance
- Theatre play
- Painting
- Sculpture
- Music festival performance
- Children's book
- Video game

Who is your audience, and could any of these formats help you communicate better?
Are there any aspects of your research that work with any of these formats?

Next steps

- Try out some of the exercises from this talk.
- From 3-5pm: an informal session to discuss any ideas you have regarding sci-comm.
- Interested in covering AAAI for AIhub?
- Reach out to us - we can work with you to help you shape your story.



aihuborg@gmail.com



<https://aihub.org>

Acknowledgements



Dr Daniel Carrillo-Zapata
Robohub, scicomm.io



Professor Sabine Hauert,
University of Bristol



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Questions?